

# General principles

Cycle infrastructure (of whatever form) should ensure

- Comfort
- Safety
- Directness
- Attractiveness

# Comfort

- Mainly, 'subjective safety'. Minimising traffic nuisance



# Safety

Application of the principles of sustainable safety

- Single function roads
- Instantly recognisable road types
- Homogeneity of mass, speed and direction
- Forgiving environments

Goal - achieving these two different types of safety, without sacrificing directness (in time or distance), or attractiveness

# The simplest way to minimise traffic nuisance, and actual danger...

Get rid of the motor traffic!



# But unfortunately not practical everywhere.

Need physical infrastructure to maintain subjective safety, and sustainable safety, where higher volumes of motor traffic are present.



# Appropriate treatments for these purposes

Road Type	Road Speed	Volume (PCU*/day)		
		<2000	2000-3000	>3000
Access	20mph	Combined traffic/cycle street	Cycle lane or cycle street	Cycle track
Distributor	30mph, 2 x 1	Cycle lane or track	Cycle track or parallel road	
	30mph, 2 x 2	Cycle track or parallel road		
Through	Any	Cycle track or parallel road		

# Standards required for maintaining directness and comfort

On links -

- Smooth surfaces
- Wide, to minimise delay
- Shallow gradients
- No sharp bends
- Continuity – no slowing down

# Wide enough, smooth and straight



# And for junctions...

- Minimising delay (waiting, or diversion)
- Good visibility
- No sharp turns, or gradients



# UK junctions

Offer directness... but often not much else



# How do we get there from here?





# Possible approach?



# Two-way track, on town side



# Or...

Over to you!

Barriers to doing things properly are not necessarily technical.

- Politics
- Unfamiliarity
- Cost